

## NPGs

Name: **Al Capone** Hard: 30 Boss:39 Brains/~~Brawn~~  
Boss Bonus: 3

Brawn: 6 Meat: 8 Balls: 10 Face: 9 Brains: 10 Speed:10 Cool: 11  
DB: 0 DB: 0 Bonus Boost: +1

### General Skills:

Blend in: 12 Brawl: 16 Consume: 10 Evade: 12 Intimidate: 16  
Mouth: 12 Scavenge: 16

### Specialist Skills:

Blade: 16 Dance: 17 Direction: 17 Drive: 17 Fast Talk: 18  
Guns: 18 Pulling: 15 Sarcasm: 18

### Notes:

The players have moved up in the world, after all - they work for Al!

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Name: **Dean O'Banion** Hard: 33 Boss: 42 Brains/~~Brawn~~  
Boss Bonus: 4

Brawn: 5 Meat: 9 Balls: 11 Face: 11 Brains: 10 Speed: 5 Cool: 10  
DB: 0 DB: +1 Bonus Boost: +1

### General Skills:

Blend in: 12 Brawl: 15 Consume: 11 Evade: 7 Intimidate: 16  
Mouth: 13 Scavenge: 16

### Specialist Skills:

Dance: 15 Direction: 14 Drive: 14 Fast Talk: 18 Guns: 18  
Sarcasm: 18

### Notes:

O'Banion is boss of the Irish North Side Gang

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Name: **Irish Gang member** Hard: 32 Boss: 19 ~~Brains/Brawn~~

Brawn: 8 Meat: 8 Balls: 8 Face: 5 Brains: 3 Speed: 5 Cool: 7  
DB: 0 DB: 0 Bonus Boost: 0

### General Skills:

Blend in: 7 Brawl: 16 Consume: 10 Evade: 9 Intimidate: 15  
Mouth: 9 Scavenge: 12

### Specialist Skills:

Blade: 17 Drive: 10 Guns: 11  
Either Sarcasm: 11 or Dance: 9

### Notes:

These are the average "foot soldiers" of the gangster community.

Name: **Joe Klenha – the Mayor** Hard: 25 Boss: 35 Brains/~~Brawn~~  
Boss Bonus: +1

Brawn: 4 Meat: 6 Balls: 11 Face: 6 Brains: 9 Speed: 10 Cool: 6  
DB: 0 DB: 0 Bonus Boost: +1

**General Skills:**

Blend in: 7 Brawl: 8 Consume: 11 Evade: 13 Intimidate: 13  
Mouth: 16 Scavenge: 14

**Specialist Skills:**

Bull: 19 Direction: 12 Fast Talk: 18 Fix It: 11 Law: 12  
Politics: 12 Sarcasm: 15

**Notes:**

Joe Klenha has just been elected, thanks to Al's help, and Al is throwing a party!

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Name: **Cop 1** (let the PCs name him) Hard: 40 Boss: 21 Brains/~~Brawn~~

Brawn: 11 Meat: 9 Balls: 9 Face: 4 Brains: 4 Speed: 6 Cool: 9  
DB: +1 DB: +1 Bonus Boost: 0

**General Skills:**

Blend in: 7 Brawl: 16 Consume: 12 Evade: 9 Intimidate: 16  
Mouth: 10 Scavenge: 12

**Specialist Skills:**

Blade: 19 Dance: 10 Drive: 14 Guns: 10 Pulling: 13 Sarcasm: 13

**Notes:** One of the cops who killed Al's brother Frank

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Name: **Cop 2** (let the PCs name him) Hard: 25 Boss: 35 Brains/~~Brawn~~

Brawn: 4 Meat: 6 Balls: 11 Face: 6 Brains: 9 Speed: 10 Cool: 9  
DB: 0 DB: 0 Bonus Boost: +1

**General Skills:**

Blend in: 7 Brawl: 12 Consume: 10 Evade: 13 Intimidate: 13  
Mouth: 12 Scavenge: 16

**Specialist Skills:**

Direction: 12 Fast Talk: 18 Fix It: 11 Law: 12 Guns: 12  
Ride: 17 Sarcasm: 15

**Notes:** One of the cops who killed Al's brother Frank

## Player Characters

Name: **“Gino” Giovanni Conotochi** Hard: 25 Boss: 43 Brains/Brawn  
Boss Bonus: +2

Brawn: 5 Meat: 6 Balls: 9 Face: 8 Brains: 12 Speed: 6 Cool: 11  
DB: 0 DB: 0 Bonus Boost: +2

### General Skills:

Blend in: 9 Brawl: 8 Consume: 7 Evade: 8 Intimidate: 14  
Mouth: 14 Scavenge: 16

### Specialist Skills:

Bull: 16 Dance: 15 Direction: 16 Eavesdrop: 13 Fast Talk: 19  
Gamble: 16 Guns: 17 Pulling: 16 Sarcasm: 18

**Notes:** Gino is boss of this growing gang and gaining important status with Al Capone!

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Name: **Vinchenzo “Vini” DiMarco** Hard: 28 Boss: 24 Brains/Brawn  
Boss Bonus: 1

Brawn: 7 Meat: 9 Balls: 5 Face: 9 Brains: 5 Speed: 4 Cool: 8  
DB: 0 DB: +1 Bonus Boost: 0

### General Skills:

Blend in: 10 Brawl: 16 Consume: 14 Evade: 7 Intimidate: 16  
Mouth: 6 Scavenge: 13

### Specialist Skills:

Dance: 15 Eavesdrop: 16 Gamble: 8 Guns: 11 Pulling: 14

**Notes:**

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Name: **Ezio de Rosso “Bambino”** Hard: 29 Boss: 28 Brains/Brawn  
Boss Bonus: 1

Brawn: 7 Meat: 7 Balls: 8 Face: 10 Brains: 5 Speed: 9 Cool: 10  
DB: 0 DB: 0 Bonus Boost: 0

### General Skills:

Blend in: 12 Brawl: 16 Consume: 9 Evade: 13 Intimidate: 16  
Mouth: 16 Scavenge: 16

### Specialist Skills:

Blade: 19 Drive: 14 Fast Talk: 19 Guns: 15 Joker: 19 Music: 11  
Pulling: 16

**Notes:**

Name: **Chesio Dimario “Mama’s Boy”** Hard: 28 Boss: 25 Brains/Brawn  
Boss Bonus: 1

Brawn: 9 Meat: 7 Balls: 8 Face: 5 Brains: 6 Speed: 9 Cool: 8  
DB: +1 DB: 0 Bonus Boost: 0

**General Skills:**

Blend in: 8 Brawl: 16 Consume: 10 Evade: 12 Intimidate: 16  
Mouth: 16 Scavenge: 15

**Specialist Skills:**

Blade: 19 Fix It: 11 Gamble: 12 Guns: 16 Pulling: 10

**Notes:** “Just coz Mama liked me better than you”

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Name: **Vinny “the Shiv” Vincorf** Hard: 36 Boss: 25 Brains/Brawn  
Boss Bonus: 1

Brawn: 9 Meat: 9 Balls: 9 Face: 6 Brains: 5 Speed: 9 Cool: 7  
DB: +1 DB: +1 Bonus Boost: 0

**General Skills:**

Blend in: 9 Brawl: 16 Consume: 10 Evade: 11 Intimidate: 16  
Mouth: 16 Scavenge: 14

**Specialist Skills:**

Blade: 19 Dance: 14 Fix It: 13 Gamble: 12 Guns: 12  
Lookout: 17 Pulling: 13

**Notes:**

Likes any blade, but prefers a machete!

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Name: **Frederico Tori “Frankie”** Hard: 31 Boss: 25 Brains/Brawn  
Boss Bonus: 1

Brawn: 4 Meat: 6 Balls: 8 Face: 5 Brains: 9 Speed: 5 Cool: 11  
DB: 0 DB: 0 Bonus Boost: +1

**General Skills:**

Blend in: 7 Brawl: 11 Consume: 11 Evade: 12 Intimidate: 10  
Mouth: 16 Scavenge: 16

**Specialist Skills:**

Dance: 14 Direction: 12 Drive: 15 Fix It: 11 Gamble: 15 Guns: 11  
Music: 14 Pulling: 13

**Notes:** “Hey - Boss - I drive!”

## **The Boys' boys!**

Name: **Typical Italian**

Hard: 32 Boss: 19

**Brains/Brawn**

Brawn: 8 Meat: 8 Balls: 8 Face: 5 Brains: 3 Speed: 5 Cool: 7

DB: 0 DB: 0

Bonus Boost: 0

### **General Skills:**

Blend in: 7 Brawl: 16 Consume: 10 Evade: 9 Intimidate: 15

Mouth: 9 Scavenge: 12

### **Specialist Skills:**

Blade: 17 Drive: 10 Guns: 11

Either Sarcasm: 11 or Dance: 9

### **Notes:**

The BOYS' boys! Each PC now has a small gang of up to 4 members, use these stats as an average and let the players name their gang members.