



Name: **Soraya Marena** Hard: 15 Boss: 25 Brains/Brawn  
Boss Bonus: 0

Brawn: 4 Meat: 3 Balls: 4 Face: 11 Brains: 5 Speed: 8 Cool: 9  
DB: 0 DB: 0 Bonus Boost: 0

**General Skills:**

Blend in: 13 Brawl: 8 Consume: 6 Evade: 10 Intimidate: 16  
Mouth: 14 Scavenge: 15

**Specialist Skills:**

Dance: 11 Eavesdrop: 9 Music: 14 Pulling: 18 Ride (pillion): 8

**Notes:**

Sampler/saleswoman of Thai food on the market. Soraya is a tiny woman who sticks to rather aggressive marketing techniques.

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Name: **The Guts of Camden** Hard: 37 Boss: 24 Brains/Brawn  
Boss Bonus: 0

Brawn: 9 Meat: 10 Balls: 9 Face: 5 Brains: 5 Speed: 5 Cool: 8  
DB: +1 DB: +1 Bonus Boost: 0

**General Skills:**

Blend in: 8 Brawl: 16 Consume: 12 Evade: 8 Intimidate: 15  
Mouth: 16 Scavenge: 14

**Specialist Skills:**

Blade: 18 Fix It: 17 Music: 9 Pulling: 11

Ride (Buses/Underground): 11

**Notes:**

The Guts are a small gang of black metalheads who do little more except for drinking, smoking and loitering.

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**Scene 4, NPC ideas for the KOKO**

Name: **Mack** Hard: 38 Boss: 26 Brains/Brawn  
Boss Bonus: 0

Brawn: 10 Meat: 9 Balls: 9 Face: 11 Brains: 3 Speed: 5 Cool: 6  
DB: +1 DB: +1 Bonus Boost: 0

**General Skills:**

Blend in: 13 Brawl: 16 Consume: 11 Evade: 8 Intimidate: 16  
Mouth: 11 Scavenge: 11

**Specialist Skills:**

Blade: 19 Chuck It: 19 Direction: 12 Eavesdrop: 17 Guns: 10

Ride: 15 Joker: 15

**Notes:**

Mack is a brown-haired metalhead with hatebreed shirt. He brings huge knives in discos.

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**Josh T** - See Scene 3, as he could be a recurring villain.



Name: **Eleanor**

Hard: 30 Boss: 24 Brains/Brawn

Current Boss: N

Brawn: 8 Meat: 8 Balls: 6 Face: 6 Brains: 6 Speed: 5 Cool: 10

DB: 0 DB: 0

Bonus Boost: 0

**General Skills:**

Blend in: 6 Brawl: 16 Consume: 8 Evade: 5 Intimidate: 14

Mouth: 10 Scavenge: 16

**Specialist Skills:**

Blade: 18 Bull: 11 Dance: 9 Fast Talk: 15 Embellish: 6

Pulling: 13 Presentation: 14

**Notes:**

"Seductive" type with repulsive charm, excellent at art. Also good with canes.

**Weapon Damage Bonus**

Walking Cane +1, Knife +2, Hand Gun +3, Machine Gun +5, Shot Gun +5, Big Gun +10

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Name: **Martha**

Hard: 36 Boss: 26 Brains/Brawn

Current Boss: N

Brawn: 7 Meat: 10 Balls: 12 Face: 4 Brains: 5 Speed: 6 Cool: 5

DB: 0 DB: +1

Bonus Boost: 0

**General Skills:**

Blend in: 4 Brawl: 17 Consume: 10 Evade: 6 Intimidate: 11

Mouth: 12 Scavenge: 5

**Specialist Skills:**

Borrower: 15 Chuck It: 19 Direction: 15 Eavesdrop: 16

Fix It: 13 Guns: 15 Lookout: 10 Drive: 16

**Notes:**

Crude mind, deadly with vehicles (especially the Canta!), cannot walk

**Weapon Damage Bonus**

Walking Cane +1, Knife +2, Hand Gun +3, Machine Gun +5, Shot Gun +5, Big Gun +10

Name: **Morton 'Moog' Morgenstern** Hard: 21 Boss: 38 Brains  
Current Boss: Y Level: 1  
Brawn: 3 Meat: 5 Balls: 8 Face: 8 Brains: 11 Speed: 4 Cool: 6  
DB: 0 DB: 0 Bonus Boost: +1

**General Skills:**

Blend in: 8 Brawl: 8 Consume: 5 Evade: 4 Intimidate: 11  
Mouth: 8 Scavenge: 12

**Specialist Skills:**

Blade: 12 Borrower: 15 Fast Talk: 16 Gamble: 15 Pulling: 14  
Bribery: 15

**Notes:**

Leader, full of dirty plans, has a shady WWII past, very wealthy, has early Alzheimer's

**Weapon Damage Bonus**

Walking Cane +1, Knife +2, Hand Gun +3, Machine Gun +5, Shot Gun +5, Big Gun +10

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Name: Theodore Hard: 38 Boss: 24 Brains/Brawn  
Current Boss: N  
Brawn: 12 Meat: 7 Balls: 7 Face: 5 Brains: 6 Speed: 7 Cool: 4  
DB: +2 DB: 0 Bonus Boost: 0

**General Skills:**

Blend in: 5 Brawl: 16 Consume: 10 Evade: 9 Intimidate: 16  
Mouth: 7 Scavenge: 7

**Specialist Skills:**

Blade: 19 Borrower: 13 Chuck It: 19 Dance: 11 Gamble: 10  
Drive: 8 Medic: 11

**Notes:**

Ex-marine, plays with medical equipment, has Parkinson's

**Weapon Damage Bonus**

Walking Cane +1, Knife +2, Hand Gun +3, Machine Gun +5, Shot Gun +5, Big Gun +10